Student Volunteers

The HCI International 2013 Program for Student Volunteers gives university students from around the world the opportunity to attend and contribute to one of the most prestigious conferences in the field of Computing and HCI. Being a Student Volunteer is a great opportunity to interact closely with researchers, academics and practitioners from various disciplines, meet other students from around the world, and promote personal and profession growth.

The HCI International Conference's past, present and continued future successes are due in a large part to the skills, talents and dedication of its Student Volunteers. Students wishing to help at the Conference should contact the Student Volunteer Administration.

Exhibiting at the Conference

The HCI International Conference is an ideal opportunity to exhibit your products and services to an international audience of about 2,000 researchers, academics, professionals and users in the field of HCI. Attendees will be able to examine state-of-the-art HCI technology and interact with manufacturing representatives, vendors, publishers, and potential employers. By exhibiting at HCI International 2013, you will help to make this an exciting and informative event.

For more information about the Exhibition, please contact the Exhibition Administration.

Conference Location and Accommodation

As one of the world's busiest tourist destinations, the city of Las Vegas offers just about everything – spectacular shows, shops and restaurants, theme park attractions, and the natural beauty of the surrounding lakes, parks and canyons.

The Mirage, located on Las Vegas Strip, is recommended as the main hotel of the Conference. Many of the guest rooms offered are available with breathtaking views of the tropical pool, majestic mountains or Las Vegas Strip. Detailed information will be available through the Conference website.

www.hcii2013.org
Thematic Areas and International Conferences

Human-Computer Interaction
Chair: Masaaki Kurosu, Japan

Human Interface and the Management of Information
Chair: Sakae Yamamoto, Japan

Engineering Psychology and Cognitive Ergonomics
Chair: Don Harris, UK

Universal Access in Human-Computer Interaction
Chairs: Constantine Stephanidis, Greece and Margherita Antona, Greece

Virtual, Augmented and Mixed Reality
Chair: Randall Shumaker, USA

Cross-Cultural Design
Chair: Patrick Rou, P.R. China

Online Communities and Social Computing
Chairs: A. Ant Ozok, USA and Panayiotis Zaphiris, Cyprus

Augmented Cognition
Chairs: Dylan Schmorrow, USA and Cali Fidopiastis, USA

Digital Human Modeling
Chair: Vincent Duffy, USA and Russia

Design, User Experience and Usability
Chair: Aaron Marcus, USA

Distributed, Ambient and Pervasive Interactions
Chairs: Norbert Streitz, Germany and Constantine Stephanidis, Greece

Human Aspects of Information Security, Privacy and Trust
Chairs: Louis Marinos, ENISA EU and Ioannis Askoxylakis, Greece

Overview
HCI International 2013 jointly with the affiliated Conferences, which are held under one management and one registration, invite you to Las Vegas, Nevada, USA, to participate and contribute to the international forum for the dissemination and exchange of up-to-date scientific information on theoretical, generic and applied areas of HCI, through the following modes of communication: Plenary / Keynote Presentation, Parallel Sessions, Poster Sessions, Tutorials and Exhibition.

The Conference will start with three days of Tutorials. Parallel Sessions, Poster Sessions and the Exhibition will be held during the last three days of the Conference.

Proposals for Participation
All submitted abstracts will be peer-reviewed by three independent referees from the International Program Boards.

Parallel Paper Presentations: For the review process, an abstract of 800 words should be submitted, including a statement of the objective and significance of the proposed presentation, a description of methods and a discussion of results:
- papers in the theoretical category: dealing with models, concepts, and structures;
- papers in the generic category: presenting research results of broad applicability; and
- papers in the applied category: showing how the demands of particular application areas shape the way generic research is translated into practical innovation.

IMPORTANT NOTE: Individuals can appear as co-authors in several papers and posters in HCI International 2013 and the affiliated conferences, but can present only one paper or poster.

Poster Sessions: These sessions will accommodate the presentation of late-breaking scientific and professional news or work in progress.

For the review process, an abstract of 300 words should be submitted, including the essence of the planned presentation.

Tutorials: Half-day and full-day Tutorials will be offered at introductory, intermediate and advanced levels covering the entire spectrum of the topics of the Conference.

For the review process, an abstract of 300 words should be submitted, including the objective, content and target audience.

Proceedings
The HCI International 2013 Conference Proceedings, will be published by Springer in a multi-volume set. Papers will appear in volumes of the Lecture Notes in Computer Science (LNCS) and Lecture Notes in Artificial Intelligence (LNAI) series. Extended Poster abstracts will be published in the Communications in Computer and Information Science (CCIS) series.

All volumes will be available on-line through the SpringerLink Digital Library, readily accessible by all subscribing libraries around the world, and will be indexed by a number of services including EI and ISI CPCi-S.

Awards
The best paper of each of the Affiliated Conferences / Thematic Areas will receive an award. Among these best papers, one will be selected to receive the golden award as the Best HCI International 2013 Conference paper.

Finally, the Best Poster extended abstract will also receive an award.